Prosocial Teacher Classroom:
a comprehensive and ease-to-use portal for teaching social and emotional skills using games

Find, share lesson plans
Schedule lessons
Play learning games
Structured lesson plan
Comprehensive learning resources
Learning record store

Fast and intuitive student management
High quality teaching material
Pedagogically sound learning games
Flourishing community of practitioners
Comprehensive
Innovative
Easy to Use

Find out more at:
http://ProsocialLearn.eu
App-store for games that focus on social and emotional skills training

for Teachers, Schools and associations
Browse, acquire and play learning games.

for Gaming Providers
Create and sell learning games for social and emotional skills.

for Students
Make and play awesome learning games in school and at home

Find out more at: http://ProsocialLearn.eu
Fun filled learning possibilities for Everyone’s Inclusion

The Chase Game

“Quick everyone, bring your balloons, we must escape the Giggle Monster! But make sure you help your friends as we need enough balloons to fly away!”

Learning social and emotional wellbeing skills through interactive digital games

- Friendship
  - joining a conversation
  - using nice talk
  - actively listening

- Feelings
  - identifying feelings and emotions in yourself and others
  - regulating your emotions

- Cooperation
  - identifying you/someone else needs help
  - asking for help
  - helping others

One of the available Prosocial Learn games, the Chase is an educational game for up to 4 students supporting peer education, learning by doing, cooperative learning and how to reach a goal in a non-competitive way. Pedagogical support includes in-game behavioural cues, learning reinforcements, along with skill and emotion monitoring for student feedback and assessment.

Find out more at: http://ProsocialLearn.eu
Fun filled learning possibilities for Everyone’s Inclusion

A prosocial co-op game for building up trustworthiness and teamwork

One of the available Prosocial Learn games, Path of Trust is a co-op game where one player is in charge of movement while their partner uses a top-down map view to navigate both of them safely through the maze, without being caught. Building trust between players.

Find out more at: 
http://ProsocialLearn.eu
Joining in a conversation
Observing the conversation, deciding when to join, saying something relevant to the conversation.

Skills for Friendship, Cooperation and Feelings

ProsocialLearn is an open platform providing advanced technologies to deliver games for teaching social skills to primary school children.

Find out more at: http://prosociallearn.eu
Digital Games for Social and Emotional Skills

Games - Teaching Tools - Community

Skills for Friendship, Cooperation and Feelings

Sharing your things with others

Deciding when, with whom, why and how to share your things with others

We provide tools, technologies and marketplace for delivering fun educational games for learning and practicing social and emotional skills.

Find out more at:
http://prosociallearn.eu